

12. . System will be in static equilibrium for all positions of the bead if there is no change in P.E. when moved from one position to another.

Let  $H$  be the highest point of the curve and consider when bead is at  $B$  Taking a horizontal plane through the ring as zero level for P.E. we have

P.E. of system when bead is at  $H$  is  $mgh - mg(x - h)$  where  $x$  is Taking horizontal plane through  $O$  as zero level for P.E. we have

P.E. of system when bead is at  $H$  is  $mgh - mg(x - h)$  where  $x$  is the length of the string.

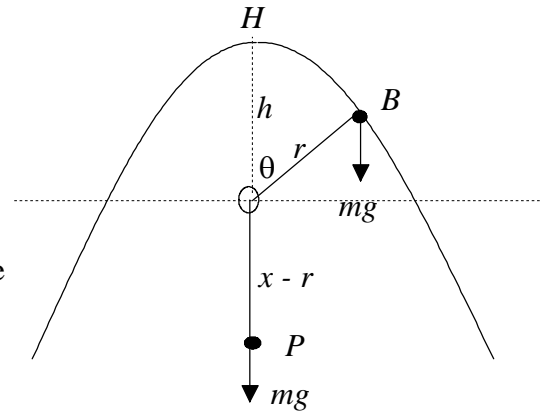
P.E. when bead is at  $B$  is  $mgr \cos \theta - mg(x - r)$

so there is no change in P.E if  $mgh - mg(x - h) = mgr \cos \theta - mg(x - r)$

$\Rightarrow h + h = r \cos \theta + r$  or  $r = \frac{2h}{1 + \cos \theta}$  which is the equation of the curve.

shortest distance of curve from ring is obviously when  $1 + \cos \theta$  is a maximum, i.e.  $\cos \theta = 1$

so minimum value of  $r$  is  $h$ , i.e.  $h = d$  and equation is  $r(1 + \cos \theta) = 2d$



$$\cos \theta = \frac{2d}{r} - 1 \Rightarrow -\sin \theta \dot{\theta} = -\frac{2d}{r^2} \dot{r} \text{ and } \sin \theta = \sqrt{1 - \left(\frac{2d}{r} - 1\right)^2} = \frac{\sqrt{4dr - 4d^2}}{r}$$

$$\text{so } \dot{\theta} = \frac{2d}{r^2} \times \frac{r\dot{r}}{\sqrt{4dr - 4d^2}} = \frac{d\dot{r}}{r\sqrt{dr - d^2}} \Rightarrow \dot{\theta}^2 = \frac{d^2\dot{r}^2}{r^2(dr - d^2)} = \frac{d\dot{r}^2}{r^2(r - d)}$$

P.E. constant  $\Rightarrow$  K.E. constant

speed of  $P$  is  $\dot{r}$

at  $B$ , bead has a speed of  $r\dot{\theta}$  tangentially and  $-\dot{r}$  radially so by the constancy of K.E.

$$(r\dot{\theta})^2 + 2\dot{r}^2 = v^2 \Rightarrow \left(\frac{r^2d}{r^2(r-d)} + 2\right)\dot{r}^2 = v^2 \Rightarrow \left(\frac{2r-d}{r-d}\right)\dot{r}^2 = v^2 \Rightarrow \dot{r}^2 = \left(\frac{r-d}{2r-d}\right)v^2$$

$$\text{so } \dot{\theta}^2 = \frac{d}{r^2(r-d)} \times \left(\frac{r-d}{2r-d}\right)v^2 = \left(\frac{d}{r^2(2r-d)}\right)v^2 \text{ and } (r\dot{\theta})^2 = \left(\frac{d}{2r-d}\right)v^2$$

so finally the speed of the bead is  $\left((r\dot{\theta})^2 + \dot{r}^2\right)^{\frac{1}{2}} = \left(\left(\frac{d}{2r-d}\right) + \left(\frac{r-d}{2r-d}\right)\right)^{\frac{1}{2}} v = \left(\frac{r}{2r-d}\right)^{\frac{1}{2}} v$  as required