

SESSION_1314

Group timetable - Game Design & Production Management 1, BA (Hons) (Wks 1-17, 23/09/2013 - 13/01/2014)

	09:00	10:00	11:00	12:00	13:00	14:00	15:00	16:00	17:00	18:00	19:00	20:00	21:00	22:00	23:00
Monday		Lecture, Wks 1-3, 5-6, 8-12 Module: AG0731A; Group: Game Design & Production Manageme nt 1; Staff: GALLOWA Y, DAYNA; Room: 2521 (Seminar Room 2)					Practical, Wks 1-3, 5-6, 8-12 Module: AG0731A; Gro up: Game Design & Production Management 1; Room: 2526 (Sem Open Lecture Room 3) Group A								
Tuesday				Lecture, Wks 1-3, 5-7, 9-12 Modules: AG0721A; AG0722A; Group: Game Design & Production Manageme nt 1; Staff: BELL, LAURIE; R oom: 3011			Practical, Wks 1-3, 5-7, 9-12 Module: AG0721A; Gro up: Game Design & Production Management 1; Staff: BELL, LAURIE; Rooms: 1551 Pod 1 (Audio); 1551 Pod 2 (Audio); 1551 Pod 3 (Audio) Group D								

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Tuesday	Practical, Wks 1-12 Module: CE0723A; Group: Game Design & Production Management 1; Staff: MCLUSKIE, DAVID; SUN, JIANGYONG; Rooms: 4506 Pod A (L4 Flexible Learning); 4506 Pod B (L4 Flexible Learning); 4506 Pod C (L4 Flexible Learning); 4506 Pod D (L4 Flexible Learning); 4506 Pod H (L4 Teaching Space); 4506 Pod I (L4 Teaching Space); 4506 Pod J (L4 Teaching Space); 4506 Pod K (L4 Teaching Space) Group A							Lecture, Wks 1-12 Module: AG0760A; Group: Game Design & Production Management 1; Staff: DEMPSTER, EUAN (Wks 1-2,4-5,11-12); MALONE, CHARLIE (Wk 10); MCGUINNESS, JEAN (Wk 3); SEENAN, ANDREW (Wks 6-7,9) Room: 2521 (Seminar Room 2)							
Wednesday	Practical, Wks 1-12 Module: AG0721A; Group: Game Design & Production Management 1; Staff: BELL, LAURIE; Rooms: 1551 Pod 1 (Audio); 1551 Pod 2 (Audio); 1551 Pod 3 (Audio) Group B		Practical, Wks 1-3, 5-6, 8-12 Module: AG0731A; Group: Game Design & Production Management 1; Room: 2526 (Semi Open Lecture Room 3) Group B		Practical, Wks 1-12 Module: AG0721A; Group: Game Design & Production Management 1; Staff: BELL, LAURIE; Rooms: 1551 Pod 1 (Audio); 1551 Pod 2 (Audio); 1551 Pod 3 (Audio) Group A		Practical, Wks 1-12 Module: AG0721A; Group: Game Design & Production Management 1; Staff: BELL, LAURIE; Rooms: 1551 Pod 1 (Audio); 1551 Pod 2 (Audio); 1551 Pod 3 (Audio) Group C								

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Thursday					Lectorial, Wks 1-12 Module: CE0723A; Group: Game Design & Production Management 1; Staff: SUN, JIANGYONG; Room: 2517										
Friday			Practical, Wks 3-12 Module: AG0760A; Group: Game Design & Production Management 1; Staff: DEMPSTER, EUAN; Room: 2524 (Seminar Room 4) <i>games test</i>												
Sat															
Sun															